

```
1
2  #include <iostream>
3  #include <fstream>
4  #include <string>
5
6  #include "stdAfx.hpp"
7  #include "logger.hpp"
8  using gbl::wlog;
9
10 #include "wtDialogShell.hpp"
11 #include "mainDialog.hpp"
12
13 static class global_log_file
14 {
15 public:
16     global_log_file();
17
18     void operator()(const wstring& text)
19     {
20         if (!wofs.is_open()) wofs.open("Log.txt");
21         wofs << text;
22     }
23
24 private:
25     std::wofstream wofs;
26     boost::signals::scoped_connection conn_;
27
28 } global_log_file_;
29
30 global_log_file::global_log_file() :
31     conn_(wlog().attach(bind(global_log_file::operator(), &global_log_file_, _1)))
32 {}
33
34 int APIENTRY WinMain(HINSTANCE hInstance, HINSTANCE hPrevInstance, LPSTR
lpCmdLine, int nCmdShow)
35 {
36     wlog() << L"Start\r\n";
37
38     AtlInitCommonControls(ICC_COOL_CLASSES | ICC_BAR_CLASSES);
39     HRESULT hRes = _Module.Init(NULL, hInstance);
40
41     MainDialog dlgMain;
42     int nRet = dlgMain.DoModal();
43
44     _Module.Term();
45
46     wlog() << L"End\n";
47     return nRet;
48 }
49
```